

IEP based on provision map for child with DCD

Target	Strategies	Provision	Success Criteria
1. To improve Child X's attention in class.	To allow Child X to select certain pieces of classroom equipment on an 'as needed' basis to reduce auditory and visual overload.	Privacy boards Ear defenders.	Improvements based on a pre and post time and motion checklist, recording on-task and off task behaviours.
2. To improve Child X's ability to remain seated and stay on task for 10	Allow Child X to sit on either a core-disk cushion or a Move 'n' sit cushion.	Move 'n' sit cushion or core disk	Monitor Child X's on-task behaviour using visual measure (10 minute sand timer)
minutes.	NB: If possible have 2 of these in use in the classroom so that Child X does not feel stigmatised by being the only one to use this equipment.	Sand timers: 2,5 and 10 minute timers Reward chart	Provide a reward chart to monitor success in staying on task.
3. To provide Child X with a constructive method of informing his teacher that his tolerance to auditory and visual input is being stressed.	Allow Child X a subtle method of stating whether the class is too noisy or distracting using a traffic light system. Green = tolerance is OK, amber = it is getting harder to concentrate in class, red card = I am struggling to cope with the atmosphere and need a break.	Traffic light cards or prisms	Evaluation of whether Child X can use such a method for stating his sensory tolerance levels. This approach will ultimately enable Child X to monitor and alter his own stress levels.
	Alternately consider his 'engine speed' NB: this could be used for all pupils rather than Child X alone.	Refer to the Alert programme for self- modulation	Evaluate whether Child X can assess his own arousal levels
4. To increase fine motor skills in relation to functional skills such as	Introduce fine motor challenges as in the Fine motor skills box, or functional motor challenges.	Fine Motor Skills Box from Special Direct.com	The successful achieving of 3-4 fine motor challenges.

scissor skills, fastening and unfastening buttons.			 Cut out a simple circular outline Draw a 4cm square using a ruler Fasten tie Create a 3-d model using Cuisenaire rods
5. To develop Child Xs handwriting so that he able to write legibly and at reasonable speed.	 Use multisensory methods to help Child X consistently produce the shapes needed to form all letters Introduce the Write from the Start perceptuo- motor handwriting programme, together with Charles Cripps Hand for Spelling sheets. Implement 3 x each week. Experiment with heavier pens to help Child X apply more pressure through the writing instrument. Encourage the use of lined paper. Angle his work so that the wrist is forced to rest on the paper adding stability to his writing. 	¹ Write from the Start' programme combined with the 'Hand for Spelling' worksheets. Booklets 3 and 4 to be completed in school Consider the use of a Yoro pencil to help increase his pressure through the writing instrument. Right Line Paper with raised lines Available from Taskmaster Ltd Morris Road Leicester LE2 6BR Tel: 0116 270 4286. Introduce the consistent use of an angled writing board	Consider a reward which has meaning to Child X To write a legible paragraph of 25 words by week 14

6. To allow Child X to word process information when he appears tired.	Allow Child X opportunities to record his work using a word processor.	Access to keyboard	Ask Child X to write out a paragraph of text from a book. Time how long this takes. Undertake the same activity but use word processing and time his results,
			Use the comparison scores as a method to monitor his writing versus typing skills.
7. To provide alternative methods by which Child X can present information.	Allow Child X to present stories as a story board using either drawings or collages.	Access to a video recorder	For Child X to present a selected topic using a recording method other than writing.
	On occasions, allow Child X to present information via Dictaphone.	Access to a Dictaphone	
	On occasions allow Child X and some of his peers to present their ideas on video.	Access to creative art materials	
8. To increase his social interaction	 Establish a lunchtime buddy club. Introduce social skills activities Focus on eye contact Turn taking Initiating conversations 	Social skills games	Increase engagement Assess using the B/G Steem junior checklist Refer to activity ideas from Gamesters Handbook and Social Skills activities books
9. Improve core stability in order to increase motor skills	Introduce Child X to a small motor skills group with 2-4 friends Repeat key skills each morning with friends.	Get Physical Lesson Plans	Use data from Movement ABC Scores and repeat after 10 week intervention.